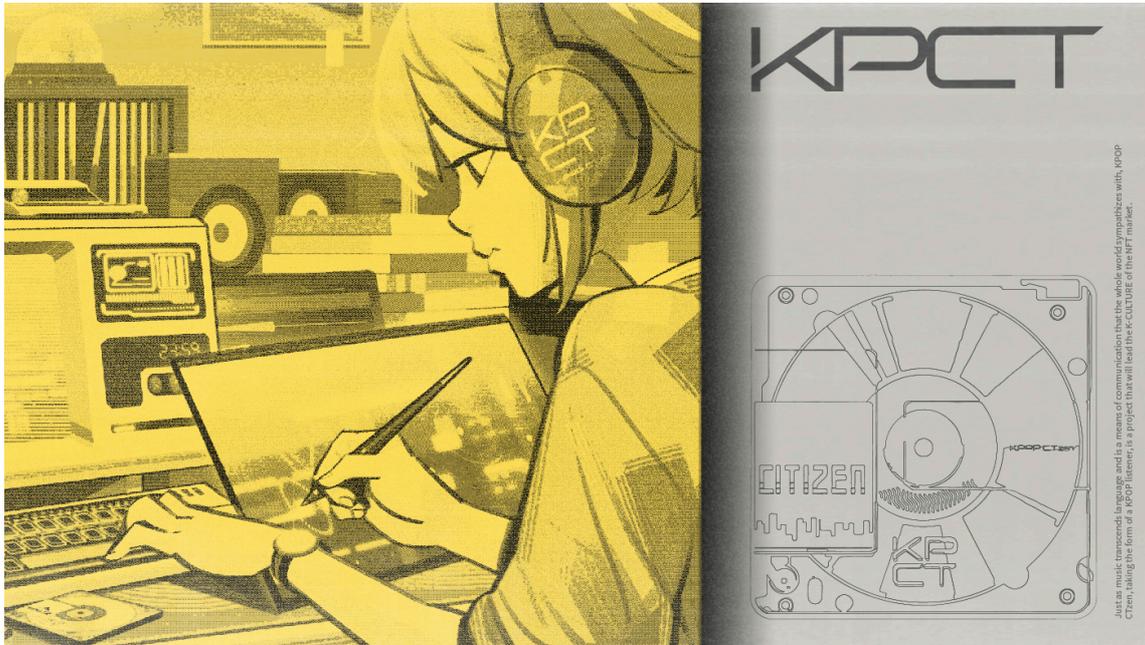


KPOP CTzen PROJECT

 Copy 



The KPOP CTzen project is a project to create an X2E platform ecosystem based on K-culture IP with participation holders.

KPOP CTzen, which looks like a KPOP listener as if music is a means of communication that transcends language and is shared by the world, is a central point of leading K-CULTURE in the NFT market.

The NFT of KPOP CTzen is officially allowed for secondary copyrights and devices called personas. Therefore, the holder can freely tell his or her story and gain public sympathy and community.

For example, you can revitalize your KPOP CTzen NFT, recreate your worldview, and use it in various media such as media, commerce, and branding.



At this time, our project actively supports the IP business of the holder through the launch pad (NFT issuance, Dapp linkage, etc.) of the Rowoon Labs platform to help maximize the story development of the holders. The story of making together like this expands the world view of KPOP CTzen infinitely.

On top of that, we would like to create META (WEB3) IDOL on Metaverse to inform the WEB3 global market of our story through KPOP. The KPOP CTzen project is a project to create an X2E platform ecosystem based on K-culture IP with participation holders.

Next

KPOP CTzen V1 & V2



KPOP CTzen V1 & V2

 Copy 



V1 is NFT PFP art that depicts KPOP listeners in real life, and V2 is a KPOP listener in a different dimension.

17,776 NFTs were issued with 8,888 V1 and 8,888 V2 as ERC 721 tokens for the Ethereum network.

7,000 V1 were sold out in the first and second pre-sale on March 3~4, 2022, and 1,112 of the 10,000 V1, including team and public sale volume, were incinerated and fixed at 8,888 by the holder vote on March 15, 2022.

As a benefit for the initial participation holders, as of March 25, 2022, the "Welcome Kit" was delivered to all holders as much as the total number of V1 wallets and one fashion merch (baseball jumper) per five sheets.

V2 is for V1 wallets held as of May 20, 2022, and is made by bridging the 1:1 airdrop 'ticket' with V1 for V1 quantities on June 9, 2022. Multiple tickets can be used to create each V2 in the same V1, where V1 remains after bridging, and the 'ticket' is rebuilt to V2.



V2 is divided into seven grades, TRINITY, KING, ROYAL, LEADER, HERO, CITIZEN, and PIONEER, and the 'ticket' of the class has been airdropped according to the criteria below.

<Number One Compensation - Differential in Quantity Held>

✔ As of May 20, 2022, you can receive TRINITY, KING, and ROYAL-grade tickets according to the following quantity.

Based on each wallet, 1 TRINITY ticket per 10 V1 sets, 1 KING ticket per 5 V1 sets, 1 ROYAL ticket per 3 V1 sets.

Tickets rated TRINITY, KING, and ROYAL are calculated as compensation for the most extended retention period among V1s in an airdropped wallet.^

<Number Two Compensation – Differential in Holding Period Held>

✔ As of May 20, 2022, you can receive tickets rated LEADER, HERO, CITIZEN, and PIONEER according to the holding period below.

For the remaining NFTs, which have the oldest retention period as a number one reward, the remaining NFTs are excluded from the holding quantity in the order of the oldest retention period, and for the remaining NFTs, at least 1,440 hours: LEADER (Tier 4), at least 720 hours: HERO (Tier 5), at least 360 hours: CITIZEN (Tier 6), less than 360 hours: PIONEER (Tier 7)

V2 is given a boost hash rate of NFT staking that occurs under certain conditions, depending on the rating of the ticket used for the bridging. In order to be subject to V2's staking boost hash rate, it is necessary to skate in 1:1 quantity with V1. You only need to have the conditions V1 and V2, and you do not need to stake a particular NFT.

Mining Hash Powers for staking V1 and V2 are as follows:

KPOP CTzen NFT STAKING MINING HASH POWER

1. Single Staking

Basic Mining Hash Power of each NFT under Single Staking.
Regardless of V1 and V2, Mining Hash Power per 1 NFT is 20HP.

KPCT V1

| Number of Staking | Mining HP |
|-------------------|-----------|
| Per NFT | 20 |

※ HP : Hash Power

KPCT V2

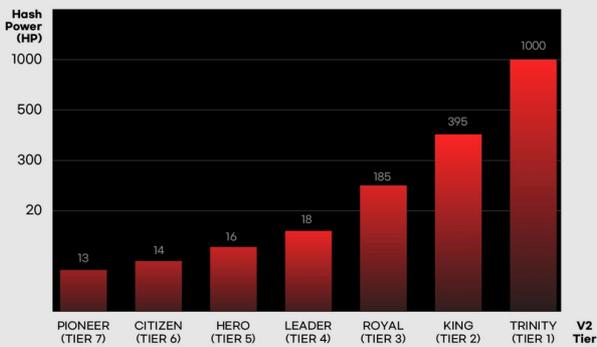
| Number of Staking | Mining HP |
|-------------------|-----------|
| Per NFT | 20 |

※ HP : Hash Power

2. Set Staking

1) Additional Mining Hash Power Based on the V2 TIER

KPOP CTzen V1 and V2 can be matched on 1 to 1 ratio, which is called **Set Staking**.
During the Set Staking, an Additional Mining Hash Power will be applied based on the TIER of V2.



KPCT V1 + V2 (SET)

| Ticket TIER = V2 TIER | V2 TIER Additional Mining HP | Conditions of Ticket Acquisition (Based on the May 20 Snapshot) | |
|-----------------------|------------------------------|---|---------------------|
| TRINITY (TIER 1) | 1000 | NUMBER OF V1 HOLDING | 10 or more V1 |
| KING (TIER 2) | 395 | | 5 or more V1 |
| ROYAL (TIER 3) | 185 | | 3 or more V1 |
| LEADER (TIER 4) | 18 | PERIOD OF V1 HOLDING | 1,440 hours or more |
| HERO (TIER 5) | 16 | | 720 hours or more |
| CITIZEN (TIER 6) | 14 | | 360 hours or more |
| PIONEER (TIER 7) | 13 | | Less than 360 hours |

※ Ticket is acquirable based on the May 20 Snapshot.

Based on the number of V1 holding, 1-3 TIER, and based on the period of holding, 4-7 TIER Ticket will be given.

※ Period of holding will be counted reverse chronically from the Snapshot date.

Staking SET 1 is an example.

| Basic Mining HP V1 (1 NFT) | Basic Mining HP V2 (1 NFT) | V2 TIER Additional Mining HP | | Total Mining HP |
|----------------------------|----------------------------|------------------------------|------|-----------------|
| 20 | 20 | TRINITY (TIER 1) | 1000 | 1040 |
| | | KING (TIER 2) | 395 | 435 |
| | | ROYAL (TIER 3) | 185 | 225 |
| | | LEADER (TIER 4) | 18 | 58 |

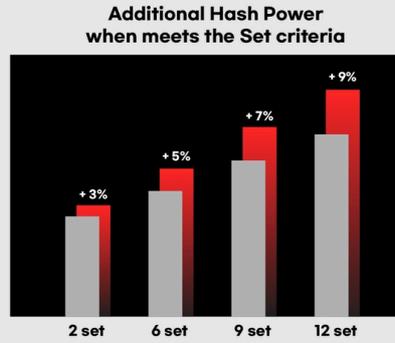
| | | | |
|--|------------------|----|----|
| | HERO (TIER 5) | 16 | 56 |
| | CITIZEN (TIER 6) | 14 | 54 |
| | PIONEER (TIER 7) | 13 | 53 |

The Total Mining Hash Power depends on the TIER of V2

2) Additional Mining Hash Power based on the Number of Sets

Additional percentage of Total Mining HP can be applied based on the number of Sets Staked.

| Number of Sets | Additional Mining HP % |
|----------------|------------------------|
| 2 or more | 3% |
| 6 or more | 5% |
| 9 or more | 7% |
| 12 or more | 9% |



This is an example when meets the Number of Sets criteria.

| SET Criteria | Basic Mining HP V1 | Basic Mining HP V2 | V2 TIER Additional Mining HP | | SET Example | | |
|--------------------|--------------------|--------------------|------------------------------|------|-------------|-----------|-----------------|
| | | | | | #of V2 Hold | Mining HP | Total Mining HP |
| 2 SET (Add 3%) | 40 | 40 | ROYAL (TIER 3) | 185 | 1 | 278 | 286.34 |
| | | | PIONEER (TIER 7) | 13 | 1 | | |
| 6 SET (Add 5%) | 120 | 120 | ROYAL (TIER 3) | 185 | 1 | 501 | 526.05 |
| | | | LEADER (TIER 4) | 18 | 1 | | |
| | | | HERO (TIER 5) | 16 | 2 | | |
| | | | PIONEER (TIER 7) | 13 | 2 | | |
| 9 SET (Add 7%) | 180 | 180 | KING (TIER 2) | 395 | 1 | 1,039 | 1,111.73 |
| | | | ROYAL (TIER 3) | 185 | 1 | | |
| | | | HERO (TIER 5) | 16 | 2 | | |
| | | | CITIZEN (TIER 6) | 14 | 2 | | |
| | | | PIONEER (TIER 7) | 13 | 3 | | |
| 12 SET (Add 9%) | 240 | 240 | TRINITY (TIER 1) | 1000 | 1 | 2,743 | 2,989.87 |
| | | | KING (TIER 2) | 395 | 2 | | |
| | | | ROYAL (TIER 3) | 185 | 2 | | |
| | | | LEADER (TIER 4) | 18 | 1 | | |
| | | | HERO (TIER 5) | 16 | 2 | | |
| | | | CITIZEN (TIER 6) | 14 | 1 | | |
| | | | PIONEER (TIER 7) | 13 | 3 | | |

Additional % will be applied based on the Number of Set Staked.

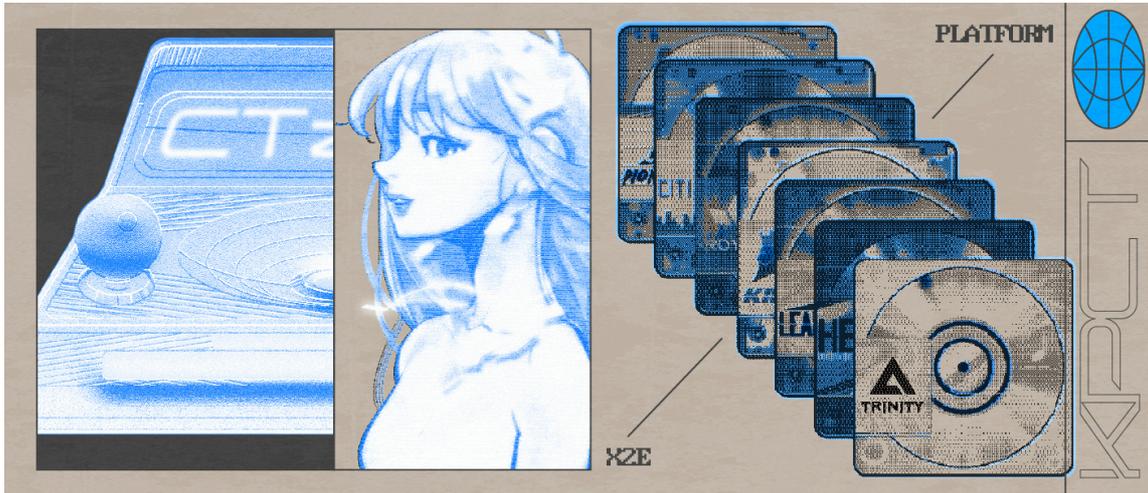
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X2E PLATFORM

→

X2E PLATFORM

 Copy 



We are already experiencing 2E in real life, such as the cafe's frequency and commerce points.

Through a platform implemented in the WEB3 method, we want to create an ecosystem that balances supply and demand by allowing anyone to provide income from activities for these specific actions and participate without boundaries.

The KPOP CTzen project is equipped with X2E (Everything To Earn) PLATFORM as a utility.

The IP (Persona) of the KPOP CTzen project will be the first condition of use of the platform. Numerous projects derived from V1 and V2 are intertwined and form organic relationships, creating a multi-dimensional reward economy ecosystem without being trapped in a particular category of fashionable 2E.

Example of X2E Model for a Project

L2E (Listen To Earn), C2E (Create To Earn), and S2E (Social To Earn) are realized.

KPOP CTzen

L2E C2E S2E

In the second half of 2022, L2E radio will be launched in the KPOP CTzen project. When you stream registered music, tokens are mined. This is a neglected music streaming service, not a P2E for playing games or M2E for exercising, and a platform that expands to the supply pool of artists and composers who want to open their streaming channels in the future.

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KPOP CTzen V1 & V2

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PERSONA

PERSONA



Just as the identity is formed by our lives so far, the holder of the KPOP CTzen project can freely give his NFT the identity he wants on the premise that he owns the NFT.

At this point, the holder can project itself, take advantage of the features in the image of the NFT, or create an entirely new setting.

In other words, secondary authoring in the direction the holder wants is allowed to the extent that it does not bring social controversy.

(For copyright information, please refer to 'KPOP CTzen NFT TERMS AND CONDITIONS OF US'.)

The IP derived by the holder can create a 2E (To Earn) ecosystem by participating in the X2E platform of the KPOP CTzen project, as well as living on the SNS of WEB2 or WEB3.

The persona, which will constantly be derived from a total of 17,776 different holders made of V1 and V2, is an essential factor that will enable the infinite expansion of our project. Operation management is carried out during the project process. Depending on the project's purpose, B2E(Buy To Earn), P2E may occur, or another X2E may occur where the world is connected.





Listening to the music itself is a connection and empathy. But at the same time, listening to music also means disconnection and isolation. As a human being who transcends the borders, and as a citizen of a metaverse, we can go ahead towards the future when we listen to music, recommend, empathize, sympathize, inspire, and have fun.



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**ROWOON LABS'
LAUNCHPAD**



ROWOON LABS' LAUNCHPAD

 Copy 



IP Business

It is a program where the WEB3 business project of K-CULTURE collaboration partners of Rowoon Labs, a project operator, and KPOP CTzen project holder private IP starts.

The project that will use the launch pad program is not only invested in and supported by Rowoon Labs for overall operations such as artwork, generating, marketing, and development, but also consulting on business network connections.

Using one of the category menus of the platform to be launched in the second half of 2022, FORM for white list information collection management and NFT minting pages are provided. In addition, the project can be carried out together if 2E development is planned to share the X2E Tokenomics ecosystem of the Rowoon Labs platform.

For a collaborative company

The launch pad, where partners' projects begin, expands the K-CULTURE theme and lowers the hurdles for companies' new entry into the WEB3 business.

Instead of creating personas directly by related partners, it can be conducted by borrowing personas from competitions or holders, and X2E such as B2E, C2E, and P2E (Pay To Earn) may occur depending on the project content.

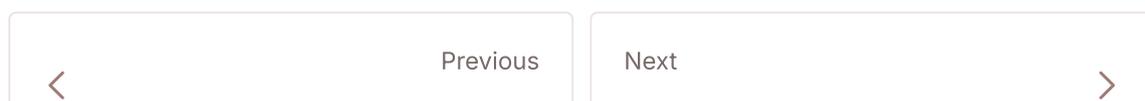
Rowoon Labs oversee the overall technical development and initial operation of the project, and the holders of KPOP Ctzen have the opportunity to preempt the initial benefits of the project.

For a personal holder

The purpose of the collaboration with the holder, which will begin under the name of Holder's Project, is to help KPOP CTzen holders publish their stories to the world of WEB3.

It is a program that can expand KPOP CTzen's worldview with the imagination of the holders, and you can project anything related to your activities. However, you may feel that the barriers to entry to take advantage of this potential are high. At this time, if ideas are developed within KPOP Ctzen's community and plans are submitted and selected according to the application form, sufficient customized consulting will be provided so that you can challenge your project without any burden.

It is a complex S2E that starts as a community activity, and the number of people required to operate is recruited from the holder pool, so additional X2E such as C2E, S2E, and B2E can be derived in the process.



PERSONA

KPCT RADIO DAPP (L2E)

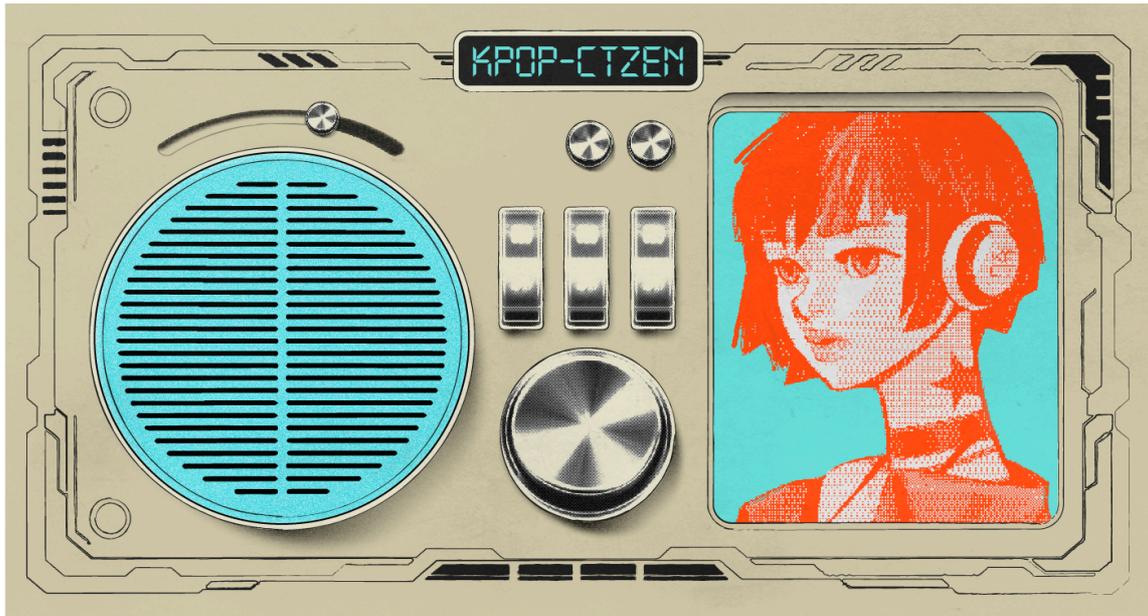


KPOP CTzen



KPCT RADIO DAPP (L2E)

 Copy 



Listen To Earn

In addition to essential life factors such as food, clothing, and shelter, entertainment factors, including music, are essential to filling our lives. Moreover, listening to that music is now one of our fixed expenses. However, in the WEB3 ecosystem, music listening (streaming) can be rewarded, not just spent.

KPCT RADIO DAPP, developed by Rowoon Labs, is mining tokens for music selection and playback time. The Dapp uses a neglected system called streaming time rather than compensation for certain behaviors, such as P2E, which requires traditional gaming, or M2E, which requires actual movement. KPOP RADIO DAPP is launched as a To Earn service that secures membership and traffic by reducing the difficulty of user participation.

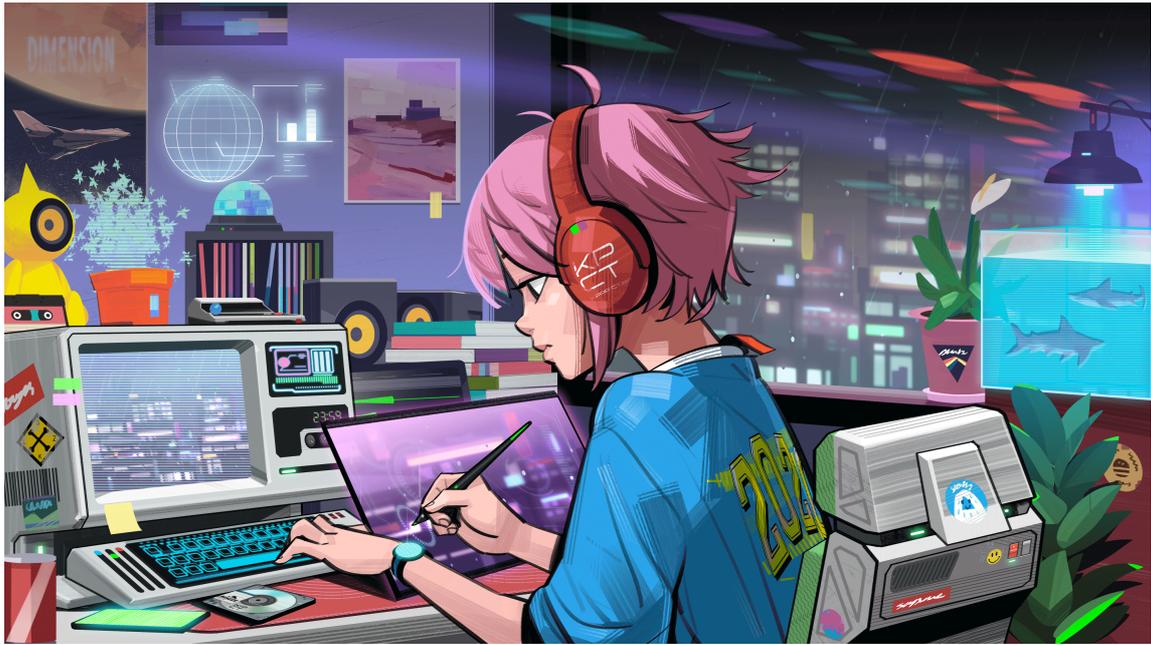
Concept

Users of KPCT RADIO DAPP can customize their radio. Users who want a great radio can show off their skin and theme, while those who want a high-performance radio can add a variety of music channels or reduce the time required for mining. This customization is a token incineration model that improves the efficiency of L2E and is used as a circulation system for Tokenomics.

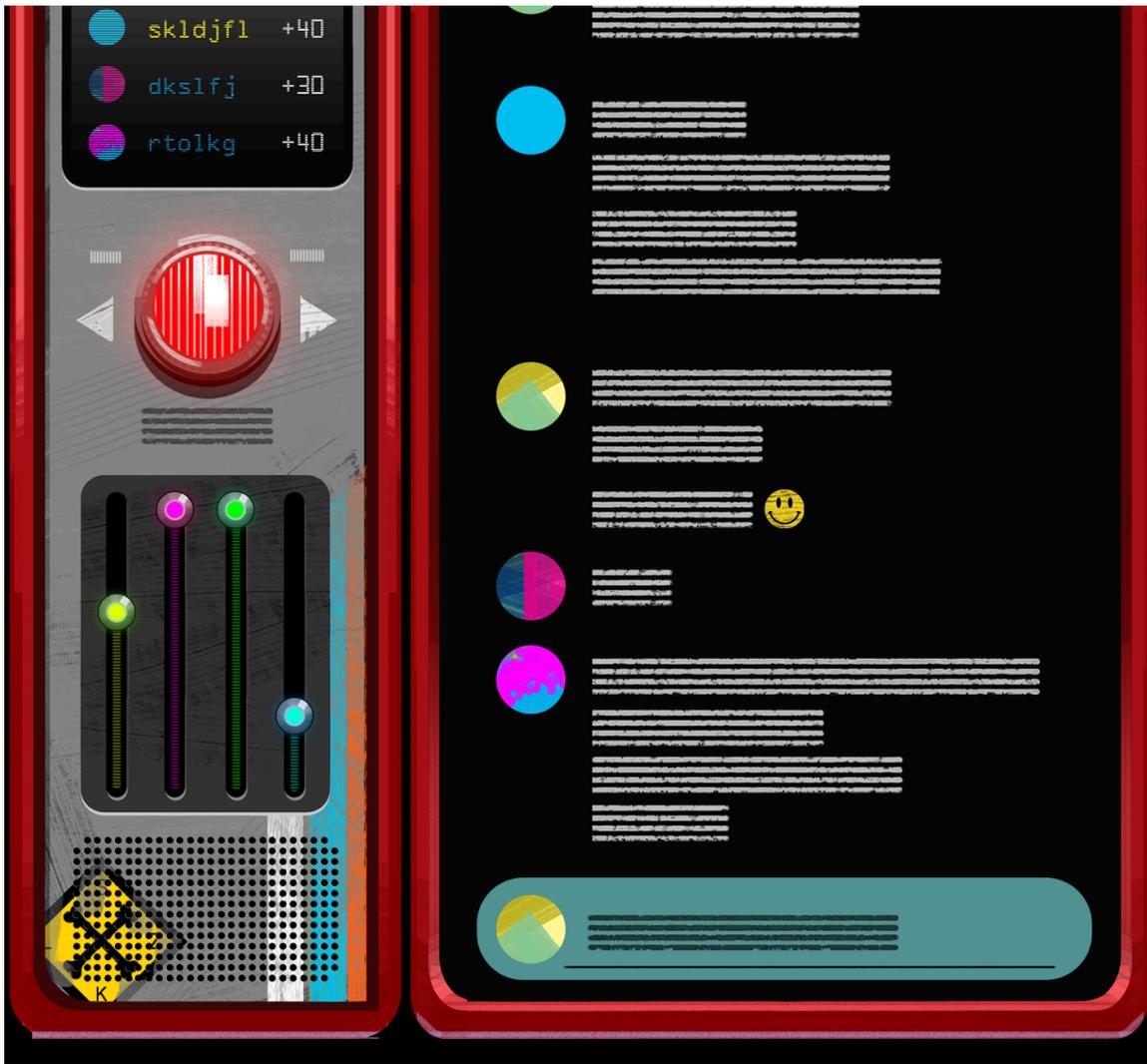
KPCT RADIO DAPP creates a unique community through a real-time interworking chat and referral system. Users naturally form a fandom by talking about their favorite music channels, leading to increased participation of content providers (music artists such as performers, composers, vocals, etc.) In the future, we will support content providers to open their streaming channels so that they can meet various artists, not just KPOP CTzen's music. KPCT RADIO DAPP will be a WEB3 concert hall for content providers and listeners.

KPCT RADIO DAPP aims to become a WEB3 music streaming platform where content providers and listeners can communicate freely, away from just listening to music.

KPCT RADIO DAPP's skin and theme design is a retrofuturism genre that depicts the future against the 1980s when IBM Personal Computers became popular. Cassette futurism, a future-oriented concept that encompasses WEB2 and WEB3, against the backdrop of the emergence of WEB1, represents the identity of the DAPP created by the past and future elements of user participation and value creation through blockchain.







Tokenomics

Content related to Tokenomics will be uploaded later.

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IDOL MAKING (C2E) >

IDOL MAKING (C2E)

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The KPOP CTzen project will make KPOP CTzen IDOL with holders and advance to Metaverse. KPOP CTzen IDOL is the face of the KPOP CTzen project that promotes the X2E platform.



KPOP CTzen



C2E is the most common 2E model in WEB3 that creates something and gets rewarded for it. If the fields that require professional skills

such as painting, music, and video were general C2E models in the NFT market, KPOP CTzen lowered the hurdle for participation by using the familiar genre of "writing."

Persona is a method of writing using a particular device, and various contests occur through KPCT, collaboration partners, and Holder's Project. IDOL MAKING is the final roadmap for the KPOP CTzen project.

The holders who participated in the IDOL MAKING PERSONA contest will use their KPCT NFT (including V1 and V2) to create the story of each member of KPOP CTzen IDOL. At this time, the rule maintains a minimum concept unique to each member. Persona, adopted by voting by KPCT holders and screening by the management, is refined into the worldview and IP of idol groups that debut through experts in various fields.

The KPOP CTzen project is preparing for the idol group's debut from the end of 2022 to the beginning of 2023.



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KPCT RADIO DAPP (L2E)

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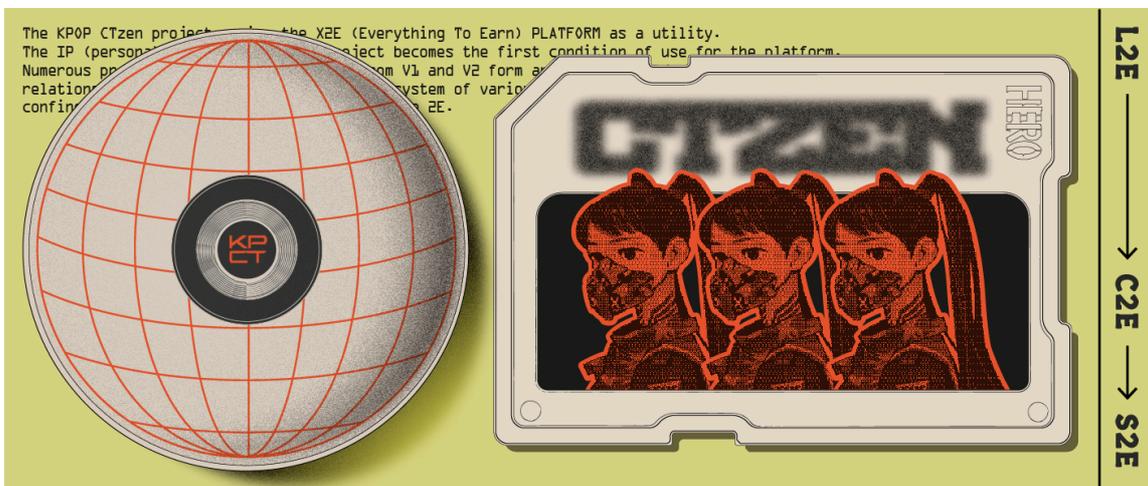
ROADMAP ACTIVATIONS



ROADMAP ACTIVATIONS

Copy

The KPOP CTzen project is implementing the plan in the right direction. Holder's comments may lead to new plans, and are always open to these suggestions.



10%

- ~~KPCT NFT Project Launch.~~
- ~~KPCT NFT Community Building.~~
- ~~KPCT minting.~~

20%

- ~~KPCT NFT REVEAL~~
- ~~Manufacture & Shipping of Welcome Kit for Holders~~
- ~~Manufacturing & Shipping of Holder Jacket~~

30%

~~Seongsoo-dong(SEOUL, KOR) Mural Painting-
V2-Ticket AirDrop~~

40%

~~Application Acceptance of NFT Making Launchpad for KPCT Holders and
Partner Companies~~

50%

~~V2-Ticket Combination and V2-Creation-
KPCT OST Release~~

60%

~~Rowoon Labs Launchpad Activation-
NFT Launching from KPCT Holders and Partner Companies~~

70%

~~KPCT NFT Staking (Token Mining)~~

80%

~~KPCT IDOL Persona Contest-
KPCT RADIO Dapp (L2E) Launching~~

90%

~~KPCT IDOL Debut~~

100%

~~MY DIMENSION Site Token Swap Open~~

+α

THE MARS METAVERSE Alpha Test

THE MARS METAVERSE Activity

KPCT Land Sales

*+α is irrelevant from KPCT roadmap, but follows THE MARS' Plan.

| | |
|---|--|
| <p><</p> <p>Previous IDOL MAKING (C2E)</p> | <p>Next KPOP CTzen NFT TERMS AND CONDITIONS OF USE</p> <p>></p> |
|---|--|



KPOP CTzen NFT TERMS AND CONDITIONS OF USE



Article 1 (Purpose)

It shall be to stipulate the terms and conditions of use and other requirements of the "ROWOON LABS(hereinafter referred to as "company") and users, purchasers or holders(hereinafter referred to as "user"), in issuing, purchasing, holding, trading, or using KPOP CTzen NFTs(hereinafter referred to as "KPOP CTzen") for KPOP CTzen PROJECT provided by the company. Upon their purchase or possession' the user shall be deemed to have agreed to use under these Terms and Conditions of Use.

Article 2 (Definition)

1. "KPOP CTzen", being a digital art work that exists on the blockchain network, is for KPOP CTzen PROJECT.
2. "KPOP CTzen" take the form of NFT (Non-Fungible Token), and "NFT" means a non- fungible token existing on the blockchain network.
3. "Digital art work" means a digital work such as digital images, graphics, designs, etc. linked to NFT owned by user on the premise that these Terms and Conditions of Use shall be complied with, and furthermore, music, videos, books, etc. may also be linked.

4. "Derivative work" means a work created by transforming, adapting, translating, arranging, making a video for, or other methods. However, a simple copy of a work, a combination or transformation of a simple copy, a transformation without substantial change, or the equivalent does not constitute a Derivative work unless creativity is added.

Article 3 (Ownership)

1. "KPOP CTzen" is a blockchain-based NFT, and when a user purchases an NFT, the user fully owns the NFT purchased. The transfer of ownership of NFT is entirely made through a smart contract on the blockchain network, and the "company" shall not seize, restrict or change the ownership of "KPOP CTzen" held by the user in any case without the consent of the user.
2. The "NFT user status" granted by the "company" shall be recognized only during the period of legally holding the NFT while continuously complying with the terms of use, and the "NFT user status" may only be granted to those who hold such NFTs until the time when they exercise or terminate the relevant business according to their status. If the NFT is transferred to another person, the member who transferred the NFT shall be no longer allowed to enjoy the "NFT user status". In addition, the "NFT user status" shall not be guaranteed by the "Company" to those who have received NFT in a way other than the method officially supported by the "company" or that violates related laws or regulations, and in this regard, the "company" assumes no responsibility whatsoever.

Article 4 (License)

1. Regarding users' personal use, on the premise that the user continues to comply with these terms of use, the "company" shall, for digital art works related to "KPOP CTzen" held by the users and all Derivative works created by the users related thereto, grant a worldwide, royalty-free, non-exclusive license to use for the following purposes:
 - a. Personal, non-commercial use.
 - b. Use on exchanges that allow the sale and purchase of "KPOP CTzen" held by users, provided that the exchange must verify the rights of each owner in an encrypted way so that only real NFT owners can publish works related to "KPOP CTzen".
 - c. Use of "KPOP CTzen" owned by user on third-party websites (including applications, hereinafter the same) or use that permits its participation to function as part of the third party's respective website(application), provided that the website (application) must verify the rights of each owner in an encrypted way so that only the actual NFT owner can publish works related to "KPOP CTzen", and shall no longer display the works when the owner of "KPOP CTzen" withdraws from the website(application).

2. With respect to the user's commercial use of Derivative works, on the premise that the user continues to comply with these terms and conditions of use, the "company" provides users with a worldwide, royalty-free, non-exclusive license(hereinafter "commercial use") that allows user to create and use "second works" of digital art pieces of "KPOP CTzen" owned and held by the user. Examples of such commercial uses may include using "Derivative works" to organize a personal project, to create and sell products (e.g. T-shirts, merchandise, etc.), or to display copies of them. However, the user may not engage in acts that defame the "company" or KPOP CTzen PROJECT in relation to the commercial use, or simply make and sell copies that do not fall under "Derivative works". It is important to note that the user shall be solely responsible for such commercial uses.
 - a. Owning or operating an exchange that allows the normal use and sale of "Derivative works" of digital art pieces of "KPOP CTzen" owned and held by users. However, the exchange must verify the rights of each owner in an encrypted way so that only real NFT owners can publish works related to "KPOP CTzen".
 - b. Owning or operating a website (application) of a third party that allows the normal insertion, use or participation of "second works" of digital art pieces of "KPOP CTzen" owned and held by the users. However, the website(application) of the third party must verify the rights of each owner in an encrypted way so that only the actual NFT owner can exhibit works related to "KPOP CTzen", and when the owner of "KPOP CTzen" leaves the website (application), the works related to "KPOP CTzen" shall no longer be displayed there.
 - c. The act of obtaining revenue generated through any of the above items or a benefit equivalent thereto.
3. Notwithstanding the above provisions, the user agrees that the user himself/herself or a third party may not do the following without the express prior written consent of the "company": If the following is confirmed, the user may lose the right to use "KPOP CTzen" or the status granted to the user in accordance with these Terms and Conditions of Use. The acts below are not necessarily subject to punishment or require confirmation of its illegality.

a. The act of using "KPOP CTzen" or digital art works (or including the "Derivative works" and the subsequent outputs, hereinafter the same) in connection with (i) anything that may be considered as infringing on the rights of others, including through hate, intolerance, violence, cruelty, or libelous remarks; (ii) drugs (regardless of prescription and over-the-counter), other drugs, death, pornography, adult or explicit sexual acts, illegal massage parlors, prostitution, illegal dating or escort acts, weapons or ammunition; (iii) insult or discrimination against an individual on the basis of race, nationality, gender, religion, disability, ethnicity, sexual orientation, sexual identity or age, health condition, or political party or political affiliation; (iv) impersonation of others, Infringement of other people's property rights, including intellectual property rights; (v) engaging in, facilitating or encouraging illegal activities through text, image, video or any other media related.

b. Any acts of use that interfere with the business of the "company" in any way, including making products or services that compete with the "company" or KPOP CTzen PROJECT, or that damage the reputation or credibility of the "company" .

4. The user must not spread false facts or baseless rumors or criticize the "company" or KPOP CTzen PROJECT for the purpose of defamation or NFT transactions, and must not force a schedule not specified by the "company", for which "company" may hold the user responsible.
5. Apart from the rights permitted above for digital art works owned and held by the user, the user shall not be granted any rights without limitation in respect of each trademark and intellectual property rights related to "KPOP CTzen", KPOP CTzen PROJECT, KPCT, ROWOONLABS, and other NFTs issued by the "company", metaverse spaces, payment methods, and related logos. Each of the above trademark rights and intellectual property rights belong to the "company" and are expressly reserved to the "company".
6. In accordance with these Terms and Conditions of Use, for business conducted as part of the KPOP CTzen PROJECT of the "company", for a certain period of time, the "company" may store the user's "KPOP CTzen" in the "company" through deposit, consignment, staking, or any other technical method or prohibit the transaction, and if the user does not agree or if the user's consent cannot be obtained, the "company" may reject the user's use of NFTs in the corresponding business.

7. All rights and status held by the user in accordance with these Terms and Conditions of Use can only be exercised while the user owns and holds "KPOP CTzen". If the user loses ownership due to sales, transfer, gift, or any other disposition of "KPOP CTzen", he/she may not exercise any rights or status under these terms of use, and the use of Derivative works created by the user shall be also prohibited. The above applies immediately from the moment the user loses ownership, and the right or status shall be no longer valid. The rights of users may not be applied retroactively to those who have succeeded to the rights or status of user. Even if the user disposes of "KPOP CTzen" to a third party and the commercial rights of Derivative works in connection with it, the user shall take full responsibility for any issues arising from the relation with the third party, and in this regard, the "company" may take no responsibility.

Article 5 (Bearing of Risk)

User agrees and acknowledges the following items.

1. In terms of the sale of "KPOP CTzen" by users, it is important to note that the price fluctuations of NFTs are extremely severe, and that they are both positively and negatively affected by the price fluctuations of other NFTs. All risks related to the purchase and transaction of "KPOP CTzen" are borne by the user. Therefore, given the extreme volatility, the purchase of NFTs such as "KPOP CTzen" should not be considered as an investment. "KPOP CTzen" does not correspond to securities or financial investment products under the Capital Market Act and the Financial Investment Business Act. The "company" is exempt from any increase in the value of NFT as well as a decrease in its value. Neither the "company" nor anyone guarantees the value of the NFT. It should be borne in mind that even if a loss occurs due to a price change of "KPOP CTzen", the "company" does not compensate for the loss, and the loss shall be entirely attributable to the user.

2. Ownership of "KPOP CTzen" only refers to the ownership of NFT associated with digital art works. Accordingly, no information presented on this website (or any documents referred to on this website) shall be considered as advice or offer to enter into a contract for investment purposes. In addition, nothing on this website shall be deemed an offer to purchase stocks, securities or other financial investment products, regardless of jurisdiction. The "company" makes efforts in relation to projects, the contents of which shall not be binding for KPOP CTzen PROJECT and may be changed

and implemented at the company's discretion depending on the situation. Since the implementation of a new project, additional benefits, and service provision are at the discretion of the "company", the user may not demand the provision of a new project or service from the "company" or impose additional benefits on the "company" under any pretext. Also, due to the artistic nature of this project, the "company" has not been registered or approved with any regulatory body of any jurisdiction. Therefore, it is the user's sole responsibility to check whether the use of "KPOP CTzen" and digital art works purchased and held by the user, and the use of Derivative works comply with the laws and regulations of the jurisdiction in which the user resides or uses.

3. The user accepts all risks, including risks associated with the hardware, software and internet connection, the risk of introduction of malicious software, and the risk that third parties may gain unauthorized access to the user's passwords or information stored in the e-wallet. The risks are not limited to these examples, and the user shall assume all risks associated with the use of internet-based currencies (including digital assets).
4. NFTs, digital assets, and blockchain technology are relatively new and the regulations on them are unclear. New regulations could affect blockchain technology, whose impact could be negative. It may also negatively affect the value of "KPOP CTzen" of the user, and the user needs to understand this and assume all risks.
5. The user assumes all responsibility for any result or negative impact caused by the interruption or change of the blockchain network or blockchain platform, the interruption or change of the exchange platform supporting NFT transactions, or other issues affecting each of them.

6. All NFT transactions are made on the blockchain. Therefore, the user bears the entire risk and responsibility for the security and management of his/her personal wallet (wallet's private key, etc.), and verification of all trades and transactions generated on this website, before approval. In addition, since the smart contract for KPOP CTzen PROJECT runs on the blockchain network, the transaction cannot be canceled, reversed, or restored.
7. User shall be solely responsible for the storage and management of NFT's digital art works and related digital works, while the "company" shall bear no responsibility for the storage and management of users' digital works.
8. In the event of a dispute, including a dispute over intellectual property rights, in relation to the user's NFTs and derivative digital art works (including "Derivative works") and products, the "company" may terminate support for the user's transaction of the NFTs and may not recognize the user's status.
9. If NFTs linked with KPOP CTzen PROJECT are issued, these terms and conditions apply equally unless otherwise notified.
10. The future metaverse space (tentative name META LAND) and payment method (token) related to KPOP CTzen PROJECT will proceed according to the guidelines of THE MARS, the partner in charge of it.

Article 6 (Change of Terms and Conditions of Use)

1. As these Terms and Conditions of Use are subject to change at the discretion of the "company", which will be continuously updated on the website, users are requested to check them periodically for any changes. Since the "company" does not prepare a particular membership registration procedure and does not collect users' personal information, individual notice to users is not possible.

2. Upon purchasing or holding any "KPOP CTzen", the user is immediately deemed to have agreed to these Terms. The user shall periodically check if there are any changes to these terms, and if the user continues to hold "KPOP CTzen" even though the change in the terms and conditions of use occurs and is notified, the user is deemed to have accepted the changed terms, and subject to them. If the user does not agree to the changed terms of use, the user's rights or status may not be granted, and the user may not access or use this website.

Article 7 (Jurisdiction and Governing Law)

These Terms and Conditions of Use (including, but not limited to, users' access to and use of the website, transactions and use of NFTs, or products sold or distributed through the website) are governed by the laws of the Republic of Korea, and even if they are translated

into other languages or written in parallel, the Korean version shall take precedence. Disputes between the "company" and user shall be resolved under the exclusive jurisdiction of the Seoul Central District Court for the first instance.

(End)

 This document was prepared with the advice of KIM NAMHYEON, a lawyer working at LAW FIRM SHIN GWANG.

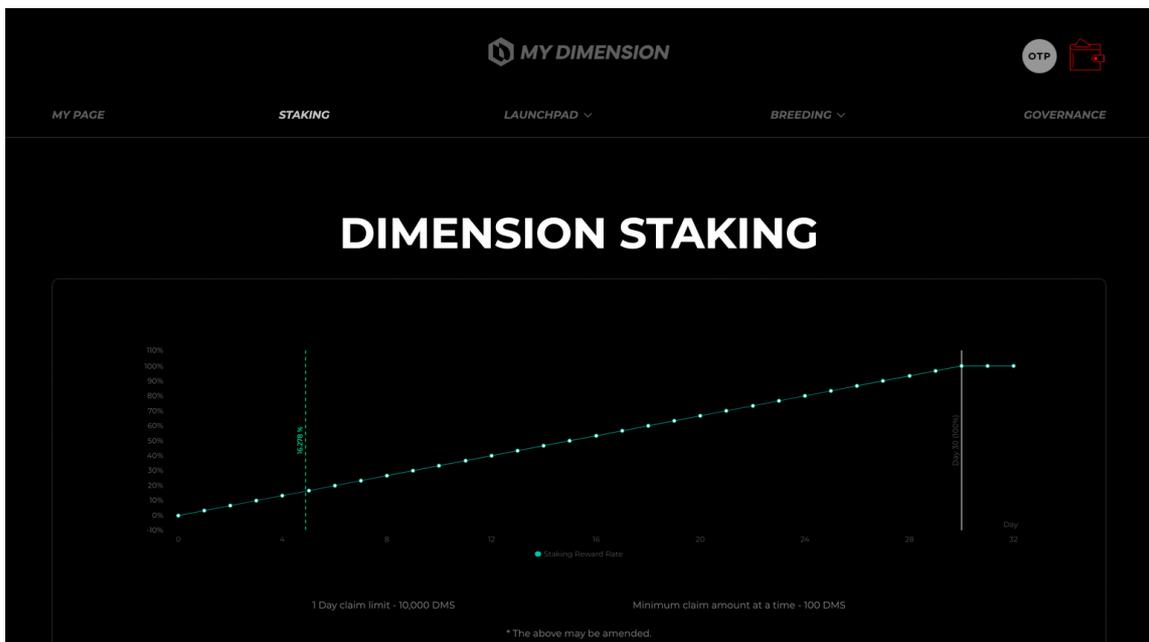
 [Previous
ROADMAP ACTIVATIONS](#)

[Next
STAKING GUIDE \(ENG\)](#) 

STAKING GUIDE (ENG)

 Copy 

Part 1. Page Components



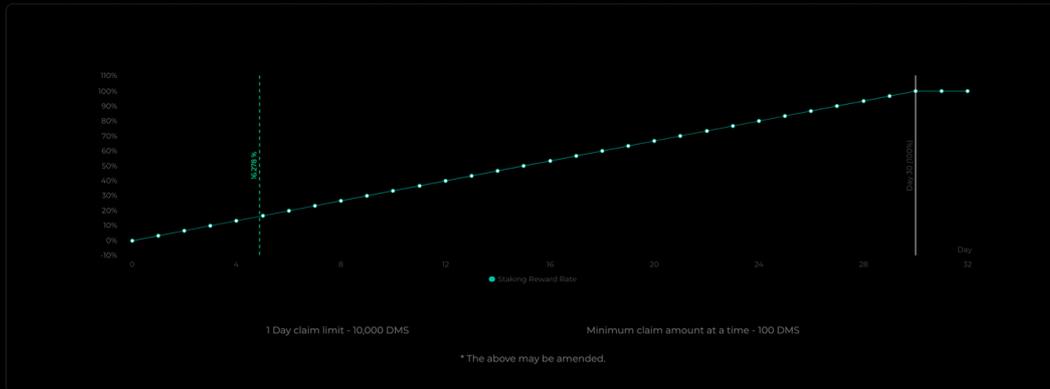
- STAKING Category

Once the Staking Service launches, a new category called STAKING will be added on MYDIMENSION platform. In this category, you can check out the staking information, claim, and process a staking contract.

- Wallen Connect

In order to participate in Staking, your wallet must be connected on MYDIMENSION platform. The platform supports Ethereum mainnet, and I recommend using the Metamask wallet. The Decent wallet can be connected through mobile browser, and the Ledger wallet through desktop. Once the wallet is successfully connected, the wallet will be colored red, and it will automatically bring the wallet information.

DIMENSION STAKING

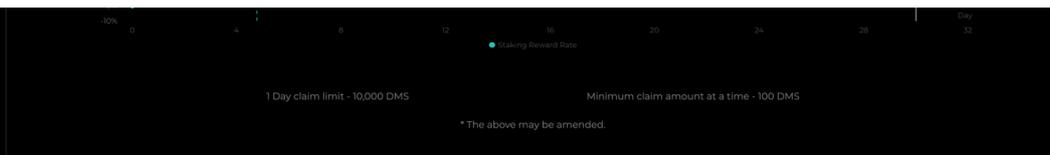


Staking Reward Halving Rate Table

| YEAR | RATE | ANNUAL REWARD TOTAL | DAILY REWARD TOTAL |
|------|------|---------------------|--------------------|
| 1 | 100% | 172,197,019 | 471,772 |

- Reward Efficiency Graph Based on Staking Period (Staking Reward Rate)

Click the Staking category, where you can see 'DIMENSION STAKING' and a graph. This graph shows the Staking Reward Efficiency Rate by Staking Time, and the graph increases from 0 to 100% for 30 days. Reward rate affects real-time reward stacking. Reward Efficiency Rate stacks up for 30 days since the reset, The reset occurs when New Staking / Unstaking / Claim Reward happens.



Staking Reward Halving Rate Table

| YEAR | RATE | ANNUAL REWARD TOTAL | DAILY REWARD TOTAL |
|------|--------|---------------------|--------------------|
| 1 | 100% | 172,197,019 | 471,772 |
| 2 | 75% | 129,147,764 | 353,829 |
| 3 | 56.25% | 96,860,823 | 265,372 |
| 4 | 42.19% | 72,645,617 | 199,029 |
| 5 | 31.64% | 54,484,213 | 149,271 |
| 6 | 23.73% | 40,863,159 | 111,953 |
| 7 | 17.80% | 30,647,369 | 83,965 |
| 8 | 13.35% | 22,985,526 | 62,974 |
| 9 | 10.01% | 17,239,145 | 47,230 |
| 10 | 7.51% | 12,929,358 | 35,422 |

TOTAL 650Million

Staking Time

4D 21H 12M 0S

- Staking Reward Halving Rate Table

\$DMS (DIMENSION Token) that is distributed as a reward will be halved 25% every year. You can check out the exact number at Halving Rate Table.

1. Current staking period
2. Bonus percentage according to the quantity of KPCT V1+V2 set staking
3. Hash Power X Set Bonus for Staked NFT Group
4. Total amount of \$DMS claimed to date

Set Bonus

3%

Staking Time

0 D 0 H 10 M 0 S

Total MHP

3

Total Claimed

4

Earn

05

At the Current Rate (0.00%)

Balance

07

Reward Summary

08

CLAIM

5. The number of rewards that are 'reserved' with Total MHP applied to the reward rate over time (the number of rewards that have been 'compute' at the current time)
6. Total MHP's total number of 'reserved' rewards (assuming 100% reward rate, exposed only up to 30 days of staking)
7. Total number of 'stacke' rewards (not affected by reward rate over time)
8. Total rewards currently 'reserved' and 'stacked'
9. You can claim rewards that are currently 'reserved' and 'stacked'

*** If new staking, unstaking occurs**
: Staking Time(1) is initialized and all of the 'computed' rewards(5) are moved to the 'stacked' rewards(7). Staking Time(1) is then automatically restarted.

*** If a claim(9) occurs**
: Staking Time(1) is initialized and the currently 'reserved' and 'stacked' rewards(8) are sent to the wallet. If there are currently more than 100 'reserved' and 'stacked' rewards(8) you can claim(9) and the maximum limit per day is 10,000. If there are more 'reserved' and 'stacked' rewards(8) than the daily limit, the excess rewards are transferred to 'stacked' rewards(7). Staking Time(1) is then automatically restarted.

DIMENSION STAKING

(Reference of Reward Rate over time)

Legend:

- Rewards with 'Total MHP' (100% Reward Rate)
- Staking Reward Rate
- Rewards with a Reward Rate according to the Staking period (Reward actually computed when Staking, Unstaking, Claim)

Day 15 (50%)
Day 30 (100%)

- Staking Time

Real time Staking Period can be checked through Staking Time. In case of newly stake / Unstake / Claim Reward- the Staking Time will be reset, so please be aware when making a change on Staking Status.

- Set Bonus

Set Bonus is an additional Hash Power provided when KPOP CTzen NFT V1 and V2 are staked together as a Set. The Bonus Hash Power is as followed, 2 or more Sets staked – 3%, 6 or more Sets staked – 5%, 9 or more Sets – 7%, 12 or more Sets – 9%. Set Bonus does not overlap, and the highest bonus rate will be applied on the total Hash Power. For instance, if you stake 30 V1 and 30 V2 as a set, 9% bonus rate for 12 sets will be applied on all 30 sets.

- Total MHP

Total MHP shows the total hash power of all staked NFT groups with a set bonus applied.

- Total Claimed

The total claim represents the amount of \$DMS that has been claimed and moved to the wallet.

- Earn

Earn shows the computed reward(reserved Rewards based on Reward rate over time). In the auxiliary figures below (At 100%), you can see the reserved rewards for 100% reward rate. auxiliary figures are shown up to 30 days.

- Balance

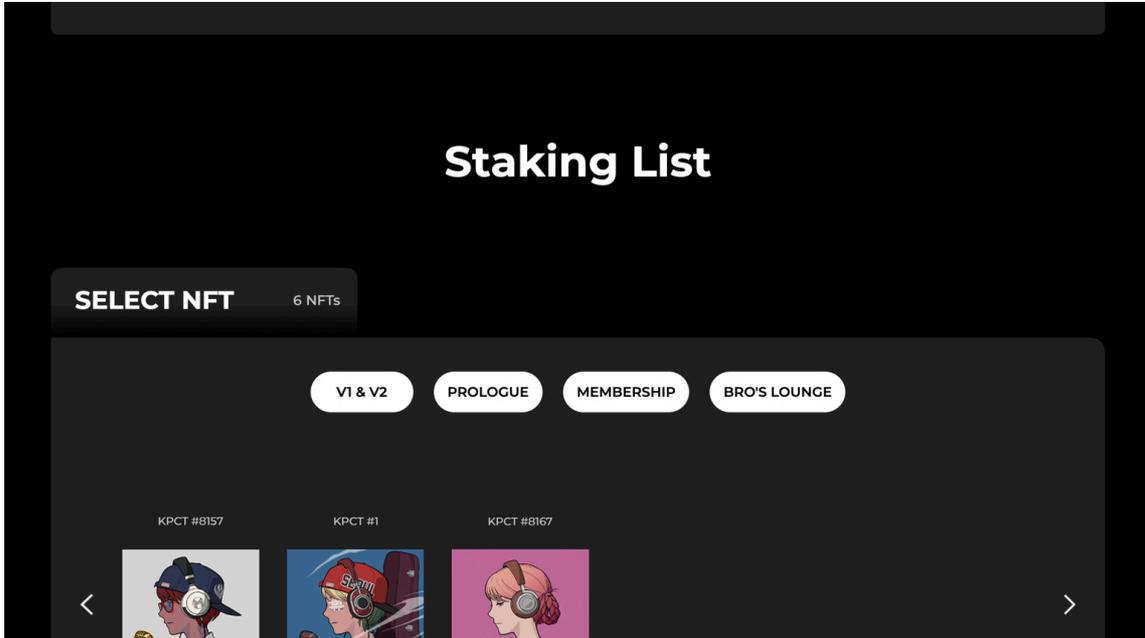
Shows stacked rewards.

- Reward Summary

Shows Earn plus Balance. Shows the total amount of rewards you actually have in real time.

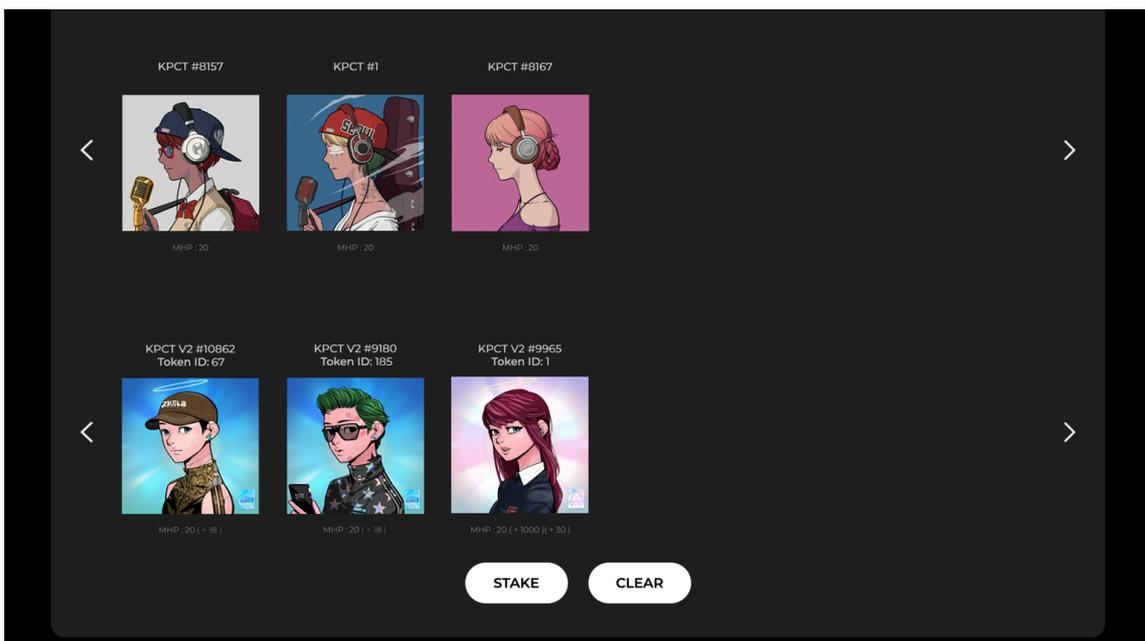
- CLAIM Button

Click the Claim button to move the Reward to your Wallet. Claimable \$DMS is between 1,000 and 50,000 \$DMS. Maximum Claimable \$DMS is automatically calculated when claiming the Reward.



- SELECT NFT

On MYDIMENSION platform, you can see the NFTs that can be Staked. Token ID, Image, and Hash Power is shown. Not only KPCT V1 and V2 which can be Set Staked, Prologue, Membership, Bros Lounge NFT can also be Staked.

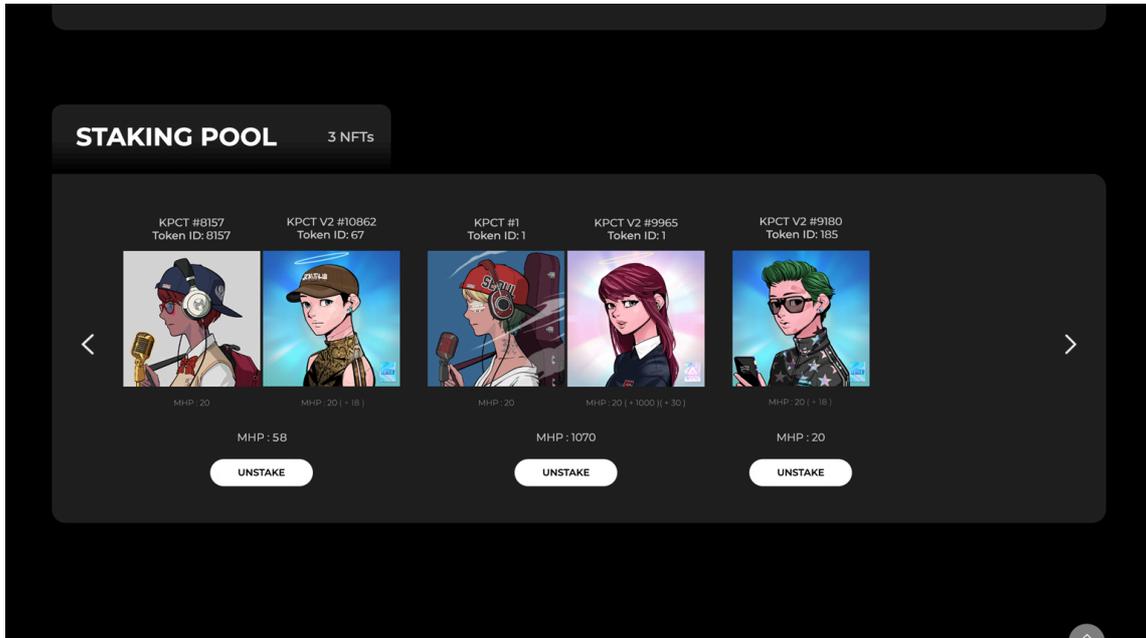


- **STAKE Button**

Select the NFT to stake and click the STAKE button. When the Staking is completed, Staking Time will be reset.

- **CLEAR Button**

Click the CLEAR button to unselect the selected NFT.



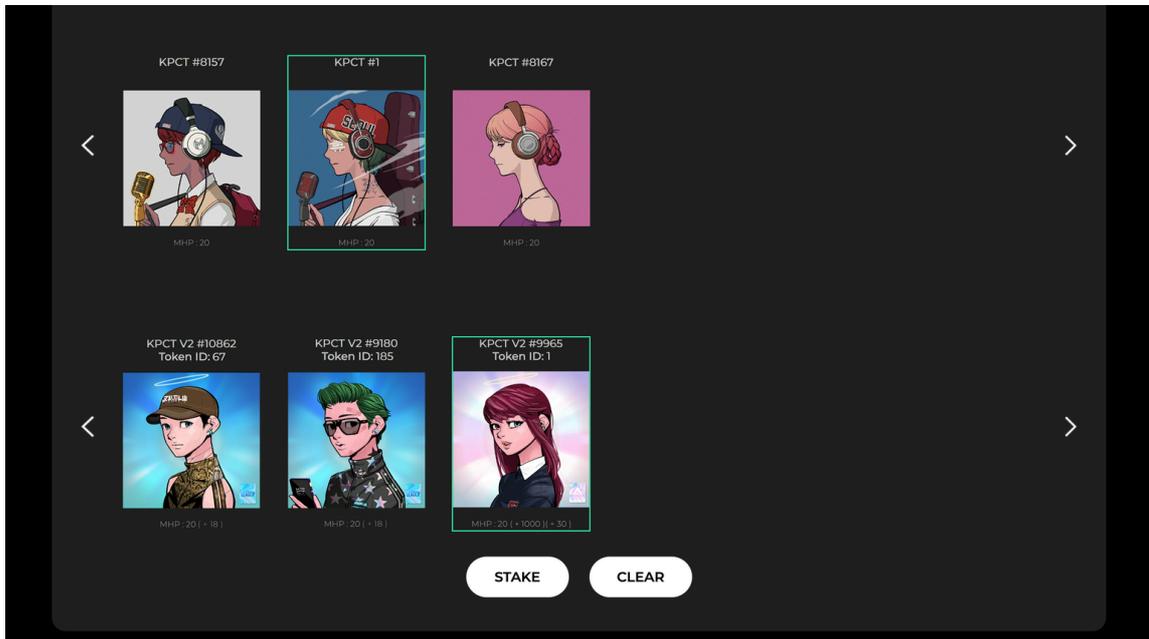
- **STAKING POOL**

Staking group's information can be found out at Staking Pool, and you can also Unstake here.

- **UNSTAKE Button**

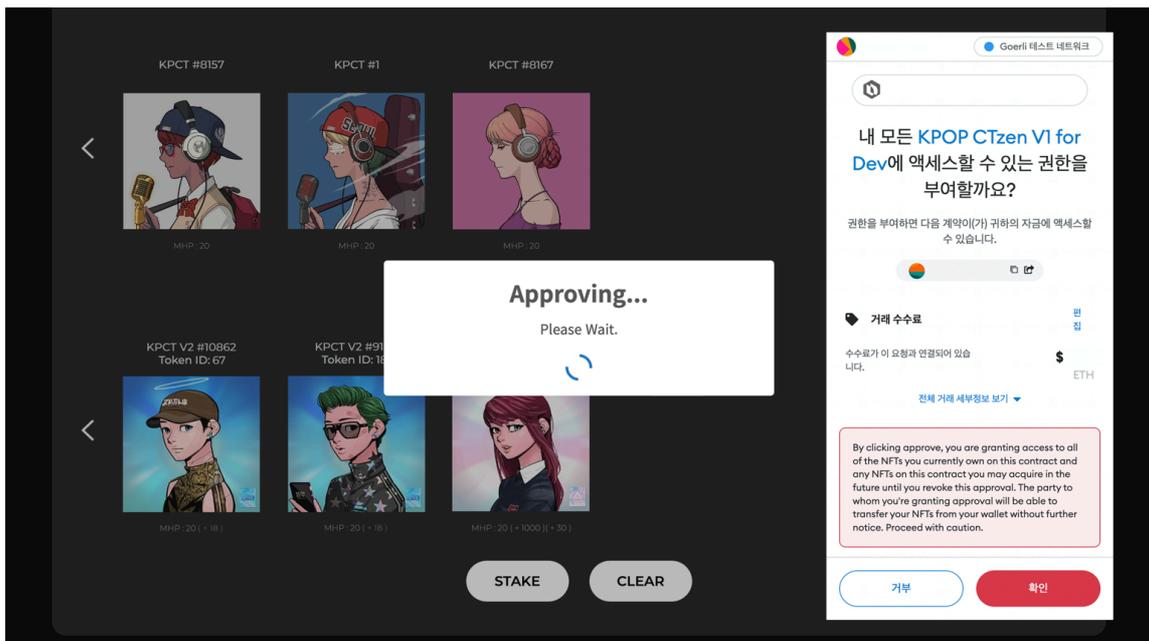
Click the Unstake button to cancel the Staking of the selected group. When the Unstaking is completed, Staking Time will be reset.

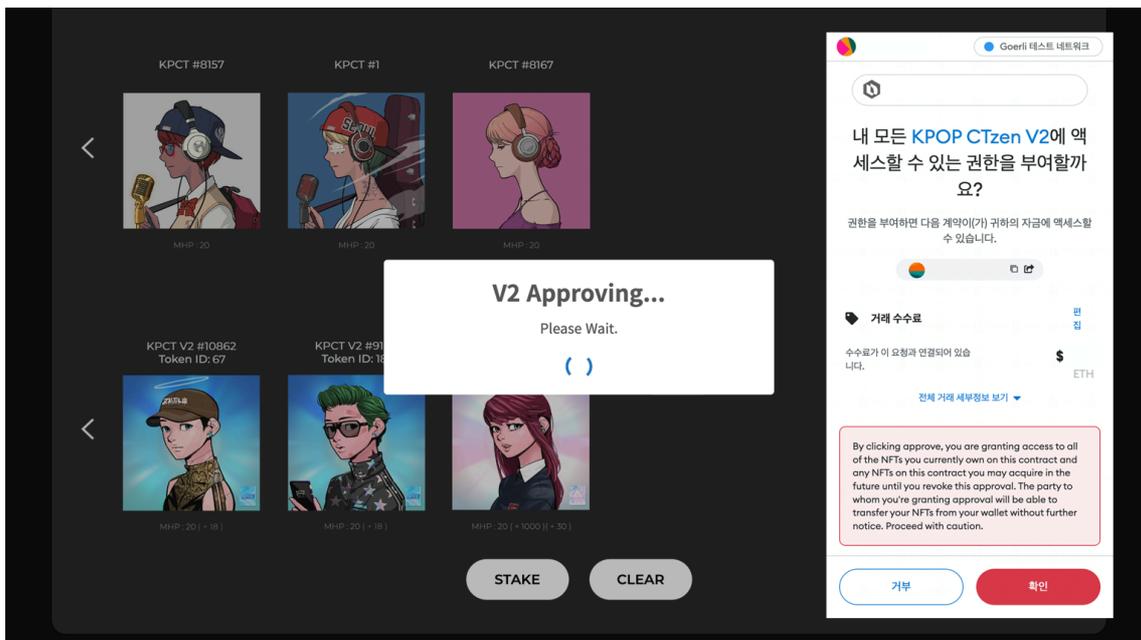
Part 2. Staking Guide



- Choose the NFT to stake at 'SELECT NFT'

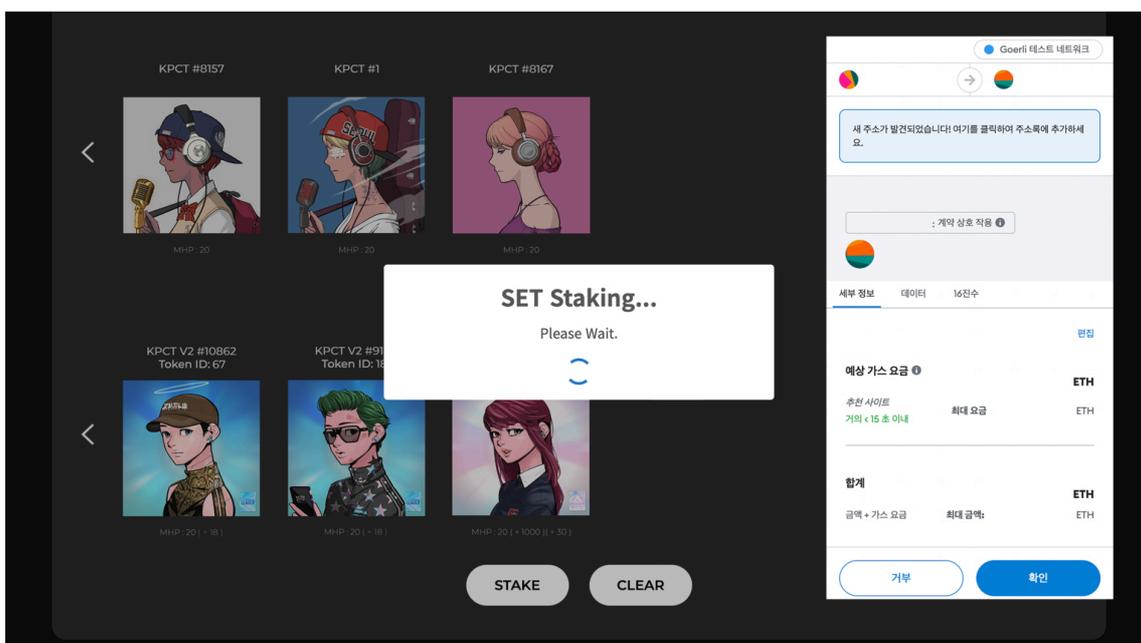
Check the Hash Power of the NFT and choose the NFT to stake at 'SELECT NFT'. KPOP CTzen V1 and V2 can be staked together as a Set, simply select one V1 and one V2, then click the Stake button. For Single Staking, select one NFT and stake. Click Clear button do unselect.





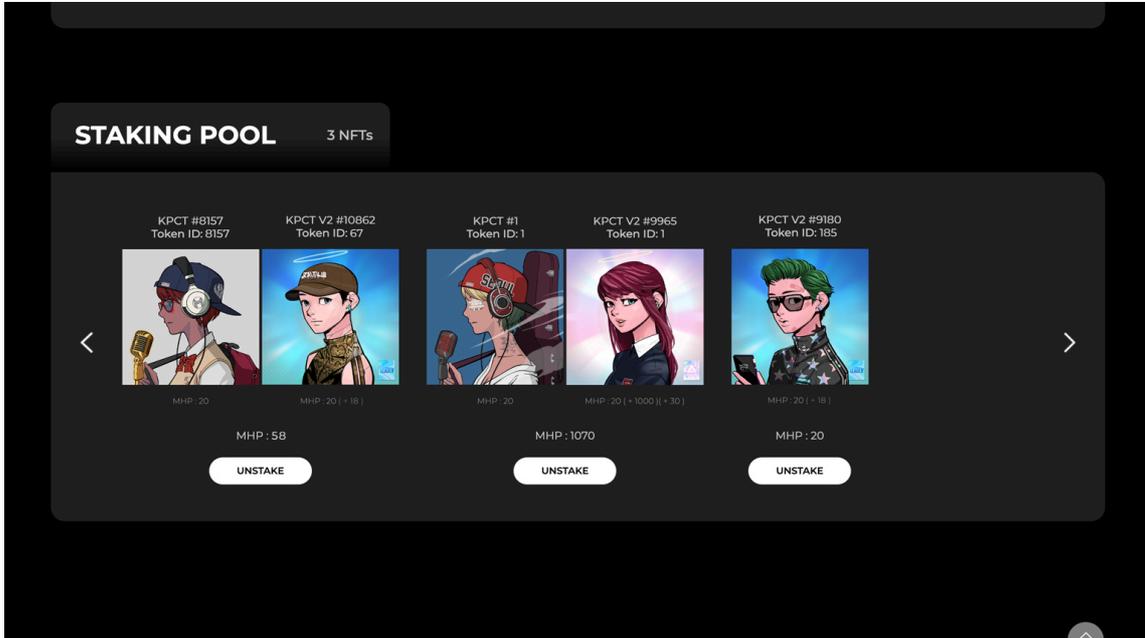
- One-time Signature is required for each collection

Select the NFT and click the STAKE button to proceed. Staking for each collection (V1, V2, Membership, Prologue, Bro's Lounge) requires a one-time Signature. For instance, if you want to Set stake one V2 and one V2, one-time signature is required for each V1 and V2, twice in total. After that, staking V1 or V2 does not require a signature, however, staking other collections such as Membership, Prologue, or Bro's Lounge requires a one-time signature.



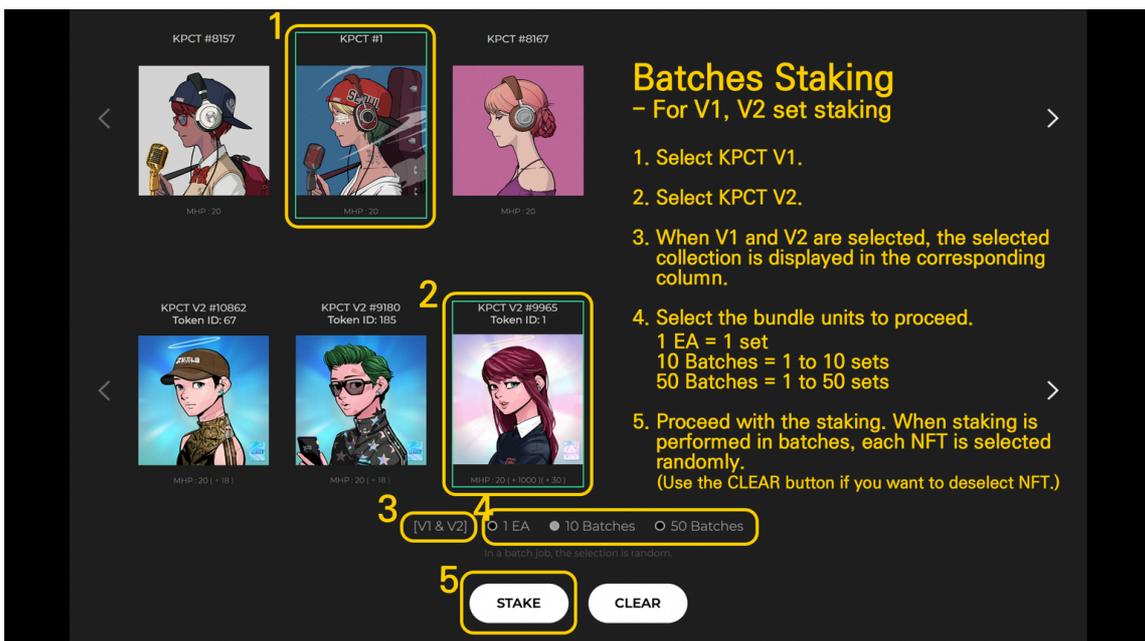
- Staking Signature

When proceeding with the Staking, a signature is required for the Staking Contract. Once successfully signed, Staking will be completed, and it can be seen at the Staking Pool.

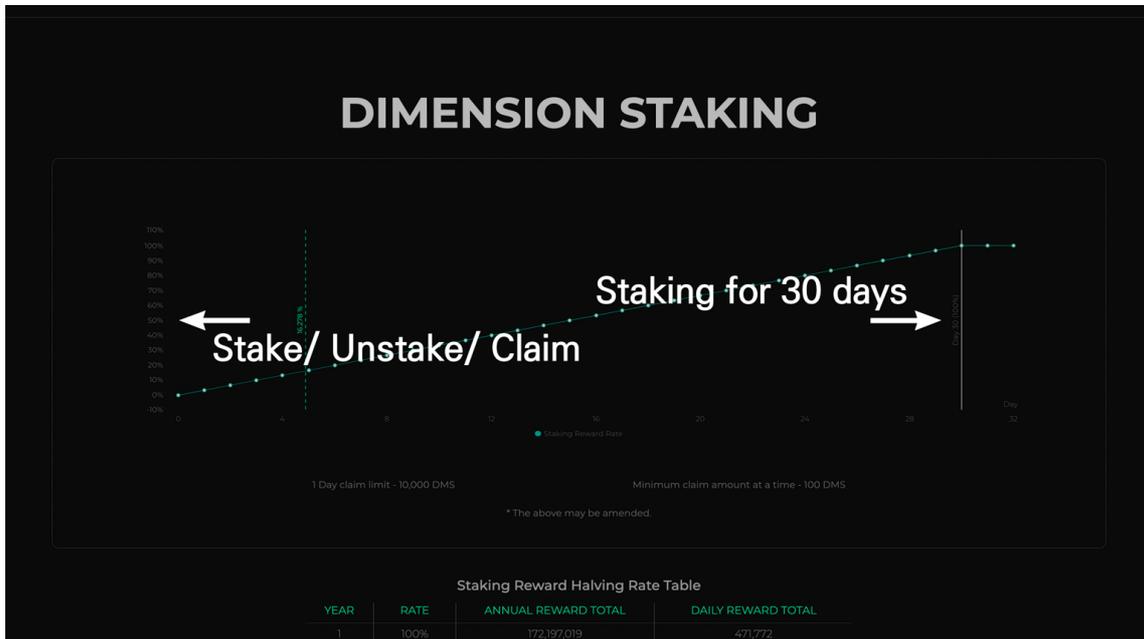


- Check the Information about Staked NFT Group

At the Staking Pool, you can see the Staked NFT's Token ID, Image, and Hash Power. Staked NFTS cannot be found at Select NFT. Lock-period does not exist, where you can freely Unstake at any time, and a transaction sign is required when Unstaking.



Part 3. Reward & Claim



- Reward Efficiency based on the Staking Period (Time)

The first thing you see on the Staking Category is the Staking Efficiency Rate Graph. Staking Efficiency Rate affects the stacked Reward in real time. From day 1 to 30, the Efficiency Rate rises from 0 to 100% (Indicated with Green Line), which will be applied to the stacked Reward, that can be Claimed to Earn. Staking Period and the Green Line will reset and start over from 0 when there is a [New Staking / Unstake / Claim Reward]. After 30 days, Efficiency Rate reaches 100%, which means that you can fully stacked the reserved Reward in Balance. Graph (Staking) Time and Reward Rate can be updated in the future, in order to benefit the long-term holders, the most.

Staking Time

Additional Mining Hash Power based on the Number of Sets

Additional percentage of Total Mining HP can be applied based on the number of Sets Staked.

| Number of Sets | Additional Mining HP % |
|----------------|------------------------|
| 2 or more | 3% |
| 6 or more | 5% |
| 9 or more | 7% |
| 12 or more | 9% |

Additional Hash Power when meets the Set criteria

[CLAIM](#)

- 'Set Bonus' of 2SET = 3%, 6SET = 5%, 9SET = 7%, 12SET = 9%

When Set Staking KPOP CTzen V1 and V2 together, an additional Bonus Rate will be applied based on the number of sets staked. +3% for 2 or more Sets, +5% for 6 or more Sets, +7% for 9 or more Sets, and +9% for 12 or more Sets staked. The final Hash Power with Set Bonus applied can be seen at Total MHP.

Staking Reward Halving Rate Table

| YEAR | RATE | ANNUAL REWARD TOTAL | DAILY REWARD TOTAL |
|------|--------|---------------------|--------------------|
| 1 | 100% | 172,197,019 | 471,772 |
| 2 | 75% | 129,147,764 | 353,829 |
| 3 | 56.25% | 96,860,823 | 265,372 |
| 4 | 42.19% | 72,645,617 | 199,029 |
| 5 | 31.64% | 54,484,213 | 149,271 |
| 6 | 23.73% | 40,863,159 | 111,953 |
| 7 | 17.80% | 30,647,369 | 83,965 |
| 8 | 13.35% | 22,985,526 | 62,974 |
| 9 | 10.01% | 17,239,145 | 47,230 |
| 10 | 7.51% | 12,929,358 | 35,422 |

TOTAL 650Million

Reward

260.0062_{DMS}

Earn 16.27% 260

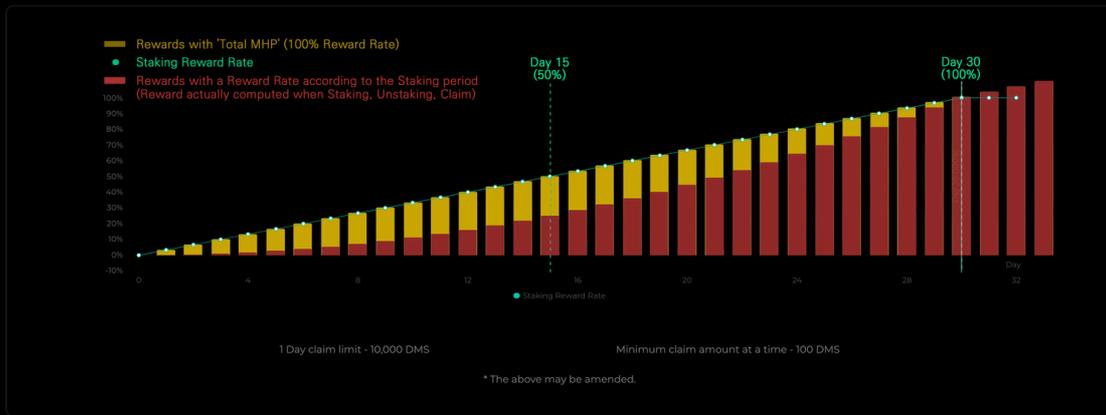
At 100% 1597.31

Total MHP

1182.44_{Hash}

CLAIM

DIMENSION STAKING



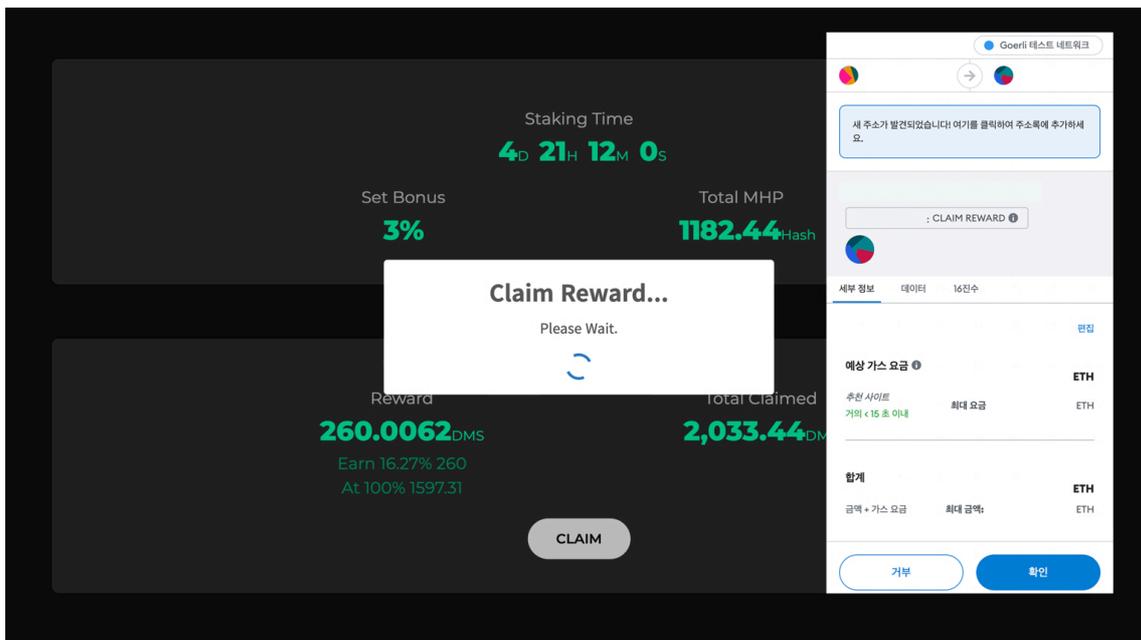
- **Reset before 30 days: Accumulated Reward during the Period x Staking Reward Efficiency Rate (%)**

- **Reset After 30 days: Claim the Accumulated Reward 100% fully**

When an action that resets the Time occurs (New Staking/Unstaking/Claim Reward), the reserved reward will be stacked in Balance, and a New Period begins. Reward is affected by the reward rate based on the total MHP and the staking period. \$DMS distributed in staking is reduced by 25% per year. Reward Rate increases for 30 days from 0 to 100%. The moment when the Action that resets Staking Time occurs, reserved Reward is compute and stacked based on the Reward Rate at that exact moment. After 30 days of Staking. reserved Reward can be 100% fully compute and stack in Balance

How Staking Time Period Reset Works

Begin Counting Staking Time - Reward will occur according to total MHP - Reward Rate is applied based on Staking Time - Actual Reward is 'Reserved' based on the Staking Time - New Staking / Unstaking / Claim 1-6. Staking Time Reset - Actual Reward is 'Compute' and 'Stacked' based on the Staking time (+ Claim, when to use claim button) - New Staking Time Start Counting



- **Minimum Claim amount is 1,000 \$DMS, and the maximum is 50,000 \$DMS**

Earned reward can be sent to the wallet. This feature is called Claim, which has a daily minimum and maximum. Minimum claimable reward per claim is 1,000 \$DMS, and the maximum claim available is 50,000 \$DMS per day. The 'day' starts from the moment Staking Time has been reset. Staking Time resets when you Stake / Unstake / Claim.

- **Claim the reward and sign on the transaction to send \$DMS to your wallet**

Claim requires a transaction signature. When you complete the Claiming, you can see your \$DMS in your wallet. The address of the \$DMS is 0x217f218fe9eB1Ef180FA4Dae75ebA6Bdf568084a.

Part 4. QnA

DIMENSION STAKING
질문과 답변

Q: 스테이킹 기간 초기화는 언제 일어나나요?

A: 새로운 스테이킹이 발생할 경우, 언스테이킹이 발생할 경우, 클레임이 일어날 경우 스테이킹 기간이 초기화 됩니다. 30일 이후 100% 효율로 리워드가 적립되니 숙지 하시기 바랍니다.

1 Day claim limit - 10,000 DMS
Minimum claim amount at a time - 100 DMS
* The above may be amended.

Staking Reward Halving Rate Table

| YEAR | RATE | ANNUAL REWARD TOTAL | DAILY REWARD TOTAL |
|------|------|---------------------|--------------------|
| 1 | 100% | 172,197,019 | 471,772 |

Q: When does the Staking Time Reset?

A: Please note that you must Stake for 30 days or more to Fully stack the reserved Reward. If you Newly Stake / Unstake / Claim Reward BEFORE 30 days, the reserved Reward cannot be fully stacked.

DIMENSION STAKING
질문과 답변

Q: ‘30일 이후 100%의 리워드 효율 적용’은 어떤 의미 인가요?

A: 스테이킹, 언스테이킹, 클레임을 하여 기간이 초기화 되면 적립된 리워드가 리워드 효율에 따라 정산되어 누적됩니다. 30일 이전의 기간 초기화에 대해선 해당 행위 시점의 기간에 따른 리워드 효율 수치가 적용되어 누적되며, 30일 이후의 기간 초기화에 대해선 100%의 적립된 리워드가 누적됩니다.

Staking Reward Halving Rate Table

| YEAR | RATE | ANNUAL REWARD TOTAL | DAILY REWARD TOTAL |
|------|------|---------------------|--------------------|
| 1 | 100% | 172,197,019 | 471,772 |

Q: What does '100% Efficiency Rate applied after 30 days' mean?

A: When New Staking / Unstaking / Reward Claim happens, the Staking Period resets, and the reserved Reward is stacked based on the Efficiency Rate. You can stacked the percentage of the reserved Reward when it resets before 30 days. When the Staking Time resets after 30 days, you can fully stacked the reserved Reward.

DIMENSION STAKING 질문과 답변

Q: 스테이킹된 NFT에 대해서 락업기간이 존재하나요?

A: 별도의 락업기간이 존재하지는 않습니다. 대신 스테이킹 기간에 따른 리워드 효율이 존재합니다.

1 Day claim limit - 10,000 DMS
Minimum claim amount at a time - 100 DMS
* The above may be amended.

| YEAR | RATE | ANNUAL REWARD TOTAL | DAILY REWARD TOTAL |
|------|------|---------------------|--------------------|
| 1 | 100% | 172,197,019 | 471,772 |

Q: Is there any locked period for the staked NFT?

A: There is no locked period for the staked NFT. However, the Efficiency rate differs based on how long you've been staking your NFT.

DIMENSION STAKING 질문과 답변

Q: 스테이킹으로 배포되는 \$DMS는 몇개인가요?

A: DIMENSION 토큰은 총 50억개가 발행되며 15%인 7.5억개가 스테이킹 리워드 사용됩니다. 7.5억개의 토큰 중 1억개는 예비물량이며, 6.5억개는 스테이킹 시작 시점으로 매년 25% 지급률 반감이 적용되어 10년간 배포됩니다. 미 배포된 물량은 모두 소각됩니다.

1 Day claim limit - 10,000 DMS
Minimum claim amount at a time - 100 DMS
* The above may be amended.

| YEAR | RATE | ANNUAL REWARD TOTAL | DAILY REWARD TOTAL |
|------|------|---------------------|--------------------|
| 1 | 100% | 172,197,019 | 471,772 |

Q: How many \$DMS is distributed for the staking?

A: 5 billion \$DMS will be minted, and the 15% or 750 million \$DMS will be used as a staking reward. 100 million \$DMS out of 750 million is a backup token, and the 650 million will be distributed for 10 years, with a 25% halving rate per year. Non-distributed tokens will be burnt.

DIMENSION STAKING
질문과 답변

Q: 가스비가 필요한가요?

A: 각 트랜잭션 서명이 발생할때 이더리움 체인 사용에 대한 가스비가 발생합니다. 가스비는 이더리움 체인에서 계약을 진행 할 때 계약의 주체가 이더리움 재단에게 지불하는 비용입니다. 가스비는 이더리움 체인의 전체 사용량에 따라 실시간으로 변동되며 etherscan.io에서 확인 가능합니다.

* The above may be amended.

Staking Reward Halving Rate Table

| YEAR | RATE | ANNUAL REWARD TOTAL | DAILY REWARD TOTAL |
|------|------|---------------------|--------------------|
| 1 | 100% | 772,197,019 | 471,772 |

Q: Does a gas fee occur when staking?

A: Since we are using the Ethereum chain, there will be a gas fee for each transaction sign. Gas fee is the fee that contractor pays to the Ethereum foundation. Gas fee can change depending on the Ethereum chain traffic, which can be checked on etherscan.io.

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